

# QVAREIA - THE APPRENTICE

Module 6 - Different Types of Beings Lesson 4: Parasites

#### QVAREIA

# WELCOME

Welcome to this lesson of the Quareia curriculum.

The Quareia takes a magical apprentice from the beginning of magic to the level of adeptship and beyond. The course has no superfluous text; there is no dressing, no padding – everything is in its place and everything within the course has a good reason to be there.

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So remember - in order for this course to work, it is wise to work with the lessons in sequence. If you don't, it won't work.

Josephine McCarthy



# QVAREIA - THE APPRENTICE

# Module 6 - Different Types of Beings *Lesson 4: Parasites*

Following on from the last lesson, which hopefully gave you some idea of what destroying powers are like and how they work, this lesson will cover the class of beings that modern people tend to think of as demons, but are actually parasites. Why is it important to make this differentiation? Because the way to deal with a parasite, and the way to deal with a destroying being, are two very different approaches.

When we watch movies about possession, or hear about dramatic Catholic exorcisms, what we are dealing with is parasites, and no amount of religious ranting will get rid of a parasite, any more than it will get rid of fleas, ticks, and worms. But fleas, ticks, and worms are harmless, I hear you say. Not, I answer, if the fleas carry bubonic plague, or the tick carries Lyme's disease, or the worm has penetrated into your brain. Then they will potentially kill you.

Parasites are inner beings, i.e. they have no manifest physical body, and they feed off the energy created by emotions or other energetic outputs. They are often very intelligent, can operate through your mind and body, and can change how your mind and body operates. They can mimic other beings, trick your mind, and push you to do things you would not normally contemplate. They do this by manipulating the parts of your brain and personality that normally give you control over your impulses.

These beings, like physical parasites, are a part of creation and are not supernatural scary demons sent from Satan to eat your eyeballs. However most of the time they are not good for us, particularly if they get out of control, which usually happens when there is major physical, mental, or energetic imbalance in the potential host.

By the time someone reaches the age of twenty-one, their system will have had to deal with parasites in one form or another. Most people develop an inner immune response to these beings which affords a certain amount of protection from the heavier, more destructive parasites.

When a child catches chickenpox, colds, and other childhood diseases, their immature immune system kicks in and learns how to tackle various viruses. As a result, the immune system matures, which gives the adult far greater protection against pathogens that could potentially be fatal. However, some children have underlying weaknesses and the immune system does not quite do its job, which in turn leaves that person more vulnerable to disease as they grow up. Essentially, this is a species-limiting process, and also a process of evolution.

The same pattern works with these inner parasites. As children, we are exposed to these beings in our everyday life, and as we mature into adult-hood, most people develop an inner immune system against them. But some people may have underlying weaknesses or conditions that stop such a maturing of their immune system: these people are particularly vulnerable to serious parasite infestation. Such an infestation is what presents as 'possessed by demons.'

Magicians are also more vulnerable to parasites simply because they cast their consciousness into areas that most humans do not. Some systems of magic—particularly pre-Christian ones—have dynamics in place that will first protect a magician from parasites, and then slowly help them to develop a good radar and immune system against these beings. But most modern magical systems do not have that inbuilt dynamic of protection-developing-to-immunity, and some even have actions and behaviour within them that attract such beings while weakening the magician. Because of this dynamic, it is wise for apprentices to know what sort of magical actions attract such beings, and which repel them while also strengthening the magician.

We have looked at this briefly in previous lessons, so you will already have a basic idea of magic/parasites by now. But the more in-depth detail in this lesson will not only give you a much deeper understanding of how these beings operate, it will also function as primary school for those magicians who will eventually specialise in exorcism. Every magician should have an elementary understanding of these beings so that they can adjust their work accordingly when necessary—and also so that they do not buy into the very demon hysteria that puts them in the firing line with these beings. These beings are not demonic or evil, but make no mistake about how dangerous and destructive they can be.

There does seem to be a mentality in some cultures that if it is not evil, it is not harmful. This is a stupid and dangerous assumption for a magician to make. Ebola is not evil, but it is deadly and nasty. And the medical analogy is one that can be very useful for magicians: treat these beings like dangerous diseases. They infect, weaken, and then destroy a person—or at least severely disable them.

And there is another crossover, in that these parasites can trigger latent diseases within a person, or their predations can run concurrently with a physical or mental illness. They can make recovery from serious illness almost impossible, or they can prolong a serious illness while devastating the inner and outer energies of a person.

These beings also sometimes present as hive beings: when they infest a group or a building, they are often many who are also one. Remember the being I talked about in a previous lesson who lay at the bottom of the lake and sent out its 'children' to feed on the local humans? That is an old, well-established parasite.

The range and action of this class of being is wide and deep, and knowledge of how to spot them and get rid of them, or at least limit them in your own body, is the first step towards learning how to deal with them out in the world as a magician and exorcist.

### Parasites and brains

When an energetic, powerful parasite infects a human, it seems to the outside world that they are 'possessed by a demon.' The symptoms displayed can vary from mild ones which can go unnoticed for years, to the highly dramatic. Just like pathogens, the parasites who can feed quietly without causing too much fuss in the host are the ones who have evolved enough to know the importance of keeping its food supply stable and unthreatened.

A parasite who is not quite so clever as that is a bit like a very young, poisonous spider or scorpion: they will cause far more damage because they cannot fully control their 'venom.' A not-quite-so-evolved parasite will trigger energies and behaviours in their host that result in extremes of behaviour that are often dangerous to the host: the host either dies, or their infection becomes so obvious that they are 'treated' for it. This in turn limits the food source and lifespan of the parasite.

What does this tell us? It tells us that when we are confronted with a spectacular show of 'possession' with all the bells and whistles, we are dealing with a feral, immature parasite. And even though they are dangerous, they will be easier to get rid of, as they have not as yet developed the skills to hide and cling on.

The more dangerous parasites are ones who have evolved a system of infection that lets them feed off their host without destroying them or drawing too much attention. These sort are the more common ones present in our societies, and are the most dangerous of all. They will push their host to behaviours that allow a release of energy, while also manoeuvring this behaviour so that the host evades detection: the parasite teaches the host to be clever.

If the host does not have a self-destructive personality or a serious imbalance in their brain's reward system, then the relationship between host and parasite can go on indefinitely. But if the host does have a propensity for self-destructive behaviour or a serious imbalance in their brain's reward system, then the parasite can nudge the host to the point of suicide or extremes of self-destructive behaviour. So you begin to see just how dangerous these beings can be.

One word of caution. The presentations of parasite infestation and mental illness are often very similar, to the point that it can be difficult to tell the difference—and there *is* a difference. Sometimes—many times—the two come together, and it is very important for a magician to be able to differentiate between which is which, and why. Someone who is mentally ill and not infested needs to be treated medically. Someone who is infested needs magical treatment. Sometimes, both treatments are needed concurrently.

But as apprentices, you are not yet adequately equipped to deal with such a situation. Your job for now is to learn the various presentations, consequences, and magical details. This will help you spot infestations in historical figures, and also identify magical actions or systems that would potentially precipitate such an infestation. In your practical work, you will learn a method of inner observation, and this will be your first step in learning how to deal with this type of being.

So let's look in detail at how these infestations occur in individuals, what they do, why, and how. The most common infestations occur via the brain and/or the endocrine system.

When a parasite comes into the orbit of a potential human host, it looks for a weakness that gives it an 'in.' That weakness can be physical, emotional, or psychic. Once infected, the host either has an inner immune trigger response that kicks out the parasite (this can be almost immediate or can take a long while), or they succumb to long-term infestation. It is worth taking the time to identify the various weakened doorways into our systems that these parasites can take, as it can give magicians clues about not only what caused an infection, but also how to get rid of it or protect against it.

# Physical doorways

The physical doorways that present an opportunity for these beings tend for the most part to involve brain function, endocrine function, or both. The smooth functioning of the human system relies in part on maintaining the balance of substances known as neurotransmitters. Without getting bogged down in biology, these endogenous chemicals form part of a trigger, transport, and communication system that upholds the balance of the body. Neurotransmitters act as triggers on switches: they switch a neuron on or off, or excite or inhibit it. These very simple actions have a profound effect on the body. Think of it in terms of keys and locks.

The on-off actions of these chemicals govern, among many other things, emotions, impulse control, and executive controls, and they have a profound effect on hormone regulation. This translates in everyday terms to emotions, actions, reactions, sexual activity, physical movement, and the actions of the autonomic nervous system like breathing, sweating, etc. So you begin to see how important these chemicals are to our health and survival.

When an energetic parasite infects a person, their action often aims directly at these on/off switches. Once they have figured out how to work them, they can effectively govern a person's body, mind, and emotions. In most cases, the period of acute infection (the initial stages) is short, and the parasite is kicked out by the human's inner and outer immune system. This often goes unnoticed in most people: only shamanic-type healers and magicians would spot it.

The infected person may develop the physical symptoms of a mild virus, while having nightmares or dreams of bugs invading them, and would experience a short-term problem with mood or impulse control. As their immune system kicks in, the symptoms fade, the parasite is kicked out, and the person's deeper inner system will now be primed, ready and waiting to defend against the next attempt to infest.

Most problematic situations happen when the infected person has a weakness that the parasite can identify and lean on. This makes it harder for the immune system to trigger. Examples of such weaknesses are mild-to-moderate dysfunction of the basal ganglia in the brain, and hormone imbalances (too much or too little testosterone, estrogen, etc.). If the basal ganglia (one of the favourite sections of the brain for parasites to infest) is targeted by one of these beings, the presentation can be a classic 'demonic possession,' due to the parasite triggering this area of the brain to create an imbalance in neurotransmitter action. Because of that imbalance, the human in question can find themselves getting into situations that trigger a food supply for the parasite.

If you look up the basal ganglia and read about the wide-ranging effects it has on the body and mind, you will start to see why this area of the

brain is such a great place for a parasite to set up its command and control centre. Often we see parasite possession heavily intertwined with a pre-existing mental illness, or we see a latent mental illness triggered into action by the parasite's presence.

As I said earlier, most often when a human is infected by a parasite, the human's own defence mechanism kicks in and slowly expels it. In the Initiate section of the course, you will learn how to spot the more subtle presentations of parasite infestation, and also learn how to get rid of them in people. But before you get to that stage, it is easier to learn the more impressive—through rarer—presentations, so that you can spot them in your own community.

This phase of your training is about recognition and basic understanding, and from there learning how to keep yourself balanced *before* you attempt to help others. It is also important to learn while you are an apprentice just how complicated these issues are. Grasping that complexity will take you closer to a deeper understanding of how the universe operates around you.

So let's take a look at a stereotypically aggressive and dangerous parasite infestation. This example is based on cases I have worked with, and shows the basics of unravelling the indicators of possession and mental illness so that the exorcist can see which is which.

#### **EXAMPLE**

We will call our victim Frank. Frank is an occultist in his mid-thirties with a quick mind and a deep interest in anything ancient. He is of general good health, he has a bit of a nervous tic that has continued from childhood, is pretty psychic, and had mild bouts of bipolar disorder in his early twenties. He works in an office and has a girlfriend. He likes to take occasional recreational drugs, but nothing heavy, and he has no habit.

Frank started to delve deep into the inner worlds in his magical work. Rather than work with any particular system, he flitted around from style to style, mixed his own brand of mythos from his gaming interest into his visionary work, and decided to see if he could connect with 'aliens' in the inner worlds.

He felt he had some success in this, and was conversing with beings he felt were aliens. Every time he talked with them in vision, he came out feeling amazing, powerful, and full of joy (first potential magical symptom—parasites often give back an emotional release in order to encourage the host into behaviour to its liking). This feeling stayed for days. He felt invincible, tall, and his sex drive started to climb (second magical symptom). Because he felt so good after talking to these 'aliens,' he started to work in vision almost every day with them.

His workmates noticed that Frank had developed some annoying habits that were starting to get on everyone's nerves. He would constantly tap on his desk, mutter to himself, was unable to focus in his work, and had stopped interacting casually with the office staff. He had stopped eating lunch, was losing weight, and his childhood tic had gotten a lot worse.

A couple of weeks down the line, his partner began to resent Frank constantly badgering her for sex every morning and night. She also noticed that he had started to make 'pill-rolling' hand movements when watching movies—a tremor often associated with the onset of motor-neurone diseases. Frank started experiencing quite bad mood swings and would become angry at the slightest thing. He began to obsess over his magical work and started treating his partner with deep suspicion.

At work he took to spending many minutes at a time staring at individuals in the office, pill-rolling with his fingers and muttering to himself. He became paranoid, thought everyone was talking about him, and started breaking out in rashes, sweating a lot, and sneezing constantly. He had also started sexually harassing the women in the office where he worked.

He began hearing voices telling him things about the people around him, and his visionary work had become increasingly more bizarre. He started cutting himself, developed strong leg and arm jerks, had bouts of impulsive swearing and diarrhoea, and on occasion declared that he was a demon or god from another planet who was going to destroy everyone. But he did not display violent behaviour.

The house where he lived became difficult energetically. It began to take on the feel of a house that was mildly haunted, with doors slamming, lights going on and off, weird sounds, and a distinct uncomfortable feeling to it. It also felt dirty—no matter how much Frank's girlfriend cleaned the place, she always felt it was dirty. She also found herself waking up at the

same time each night and could not get back to sleep (inner defence mechanism going off).

Frank had taken to spending hours lecturing people about magic and different orders of beings—beings that Frank organised into strict hierarchies, with names, numbers, and codes. He became obsessed with numbers, and would spend all night writing numbers out in patterns. He would pace, jerk, shout, scream, and mutter all night.

As you can see, if Frank (or his girlfriend) went to priest, the priest would likely suspect possession. A psychiatric worker would be thinking a psychotic episode linked to his history of bipolar disorder. They would both be right.

So let us step back and look at this picture, and try to tease out what is what.

#### **BREAKDOWN OF THE PICTURE**

Frank has a baseline sensitivity that potentially makes him vulnerable, as he has not learned how to work with his own mind and body type; nor has he learned how to work magically within a system that affords natural protection. He has a double-edged gift, being a natural psychic but with a physical vulnerability—this is where the basal ganglia hypothesis comes in—he has had bouts of bipolar disorder and has a nervous tic.

This tells us that he has a slight vulnerability towards imbalance in his dopamine/serotonin/GABA levels in relation to the receptors (too many 'locks' for the normal amount of 'keys,' for example). This problem can be aggravated by taking any drug that causes the inhibition or release of those neurotransmitters. Frank liked an occasional bit of amphetamine on the weekends, which was slowly weakening his system—amphetamine directly triggers a dopamine response.

Frank went in vision in search of aliens. He had a fixed idea in his head of what he wanted to reach. Frank had also taken amphetamine in order to stay sharp and alert, so that he could work through the night. As he reached out in vision for the aliens, he stepped into a level of the inner worlds that is very much about the imagination of humans: it is like a low-level version of the inner library—it is the realm of people's group fantasies. Why did he end up there? Because his focussed attention was fixed on something straight

out of his imagination, a filter built from a childhood of movies and alien toys. He walked straight into a realm of parasites who feed off the energy output from people's fantasy worlds.

These parasites dressed themselves to look how he wanted them to look. They drew nearer to him, and saw that areas of his brain were slightly imbalanced and weak, and they would be able to 'get in' in order to feed. Frank's body tried to accommodate their extra presence but could not, which in turn triggered a physical immune reaction.

The parasites find that they can trigger areas of his brain that process dopamine and serotonin (among other things). This in turn makes him think and act in ways that produce energy for them to feed off of.

They encourage him to work more and more in the inner worlds with them, interactions which allow them to bypass Franks immune system—he essentially 'invited them in.' His body starts to react first with an immune reaction (sneezing and flu-like symptoms), and he begins to show the signs of neurotransmitter imbalance as the parasites interfere with the delicate chemical balance in Frank's brain. This begins to cause the pill-rolling, the leg and arm jerks, the paranoia/psychosis, the increased sex drive, etc: they essentially trigger his bi polar tendency into a full psychotic breakdown.

As the parasites become well-fed and more turn up for dinner, they gain enough energy to trigger physical actions in the house (lights, noises, etc.) which in turn triggers fear in Frank's girlfriend, an emotion which the parasites then feed off as well. They cannot get into her, as she has a good, balanced inner immune system, but they can trigger fear in her by actions around her, and then feed off the energy of that fear.

Essentially, the invasion of the parasites in Frank intentionally triggered his bipolar disorder and fuelled it because his psychosis produced energy that they could then feed from.

Frank would need both medical treatment and magical treatment to stabilise his brain and strip out the parasite. The parasite would need to go first; then, after twenty four-hours, Frank would be assessed to see what was left behind, which would indicate how much medical treatment was needed.

So a magician (working alongside a psychiatrist who was also a magician) stripped Frank of the parasite and temporarily sealed him to prevent it immediately returning, as Frank's inner system would be vulnerable for a

while after. The day after, Frank was assessed. Since the removal of the parasite, Frank had slept for twenty hours. It was the first time he had managed to sleep longer than three hours since the whole thing started.

He felt groggy, blank, depressed, not tall, and full of neither power nor sex drive. His hand tremored badly, and he felt mentally very slow. This is the dopamine crash, as his brain no longer has a parasite constantly triggering a chemical response. His girlfriend took him to a cabin in the country for a few days, armed with emergency phone numbers, and she ensured that there were no drugs or alcohol anywhere. Frank wanted to smoke tobacco—a craving that came totally out of the blue (it was his need for serotonin). The magician caring for him offered him tobacco, and also herbs that would trigger a gentle serotonin response. This three-day time-out allows the inner aspect to settle, which then allows any underlying physical and/or mental condition to surface so that it can be properly treated.

After a couple of days away from his home (which was magically stripped and cleaned while he was away), Frank came back feeling very battered and slightly depressed. He was a bit anxious, and was having strange dreams and trouble focusing. But his psychotic behaviour had gone with the parasite, indicating that what had occurred was not a full-on psychotic episode but the result of the parasite's work. If the psychotic behaviour had continued, then Frank would have needed aggressive medical treatment to bring it under control. He was taken to a doctor and prescribed medication which he took for three months, after which he started to recover.

For a few years after this episode, at the same time each year, Frank had an echo of the same situation: it was deeply imprinted on his fate pattern, and it took time to fade.

The swift change in Frank after the parasite's removal told the magician which symptoms were caused by the parasite and which were the result of Frank's illness. The parasite's removal allowed his body to begin the recovery process, and the doctor was able to properly treat him. If there had been no difference at all after the magical work, this does not mean that the work was weak or wrong; it would have indicated that Frank was not having trouble with the parasite but with his bipolar disorder and was having a psychotic breakdown. Sometimes the parasite invasion can trigger a breakdown, but is not actively causing it: its like triggering a trip switch.

This is really important to think about. Some exorcists think that when a proper magical or religious working has not worked, then they must be facing a 'really tough, powerful demon.' No; it's a mental illness that has triggered, and the parasite in the victim's body is a side-issue. (Parasites do not always cause illness, which we will talk about later in this lesson.) Never assume that just because someone has a being living within them (we are *made up* of beings) that it is causing a problem. Sometimes magic can trigger a mental illness, and the being was just hanging out.

And remember, no amount of religious prayers or chanting will get rid of a parasite: it is not a 'religious' being, it is just hungry. Everything in creation works in octaves, like Russian dolls: everything works from the same pattern. The same 'infection' mechanism is in play, whether it is a viral infection or an inner parasite infection. Shamanic magicians (tribal ones, not New Age Western ones) treat a sick person by stripping out the inner aspect of the disease, be it a parasite or some other type of consciousness accompanying the physical illness. This gives the body's own immune system access to its proper energy resources, so it can fight the outer illness. The shaman will then give medicines to clear up the outer infection. Both sides, inner and outer, are dealt with.

# Identifying the triggers of infestation

Certain things attract parasites. But keep in mind that these beings are part and parcel of our lives, just like catching colds, flu, worms, and fungal infections. You cannot strip the body totally of these beings, as that would become unhealthy. Remember, the body has to learn to cope with these infections as naturally as possible. We will look a bit later in the lesson at symbiotic relationships with these beings, as that is also a natural process.

The main triggers (where there is no magic involved) tend to be activities and emotions that provide energetic food. If the host is pretty stable, the parasite will dig into their brain in order to unbalance the person and thus provide food.

Triggers include: sexual orgasm (huge output of yummy energy), pain, happiness/'bliss,' obsessive and/or compulsive behaviour, anger, feelings of power and control, aggressive behaviour, and fear.

These are all normal emotions and activities for a human. What the parasite does is draw near to someone who may be vulnerable, test the waters, and if they can dig in, they will trigger any chemical action in the body they can in order to enhance the natural emotion until it becomes unnaturally strong. This sets up a feedback loop of triggering stronger and stronger reactions, allowing the parasite to feed off the energy of those reactions.

This is why magicians spend so much time and energy being still and working without emotion. Not only is that the most efficient and stable way to work, it is also the safest.

When magic enters the picture, parasites will be attracted by all of the above, plus they will be attracted by the magician stretching their consciousness in vision into unstable or unbalanced areas, or stretching out their energy in unbalanced or badly constructed rituals that rely heavily on emotive energy, ego, and control. Such working methods leave the magician vulnerable to weak spots in the work, and that will allow a parasite who is intelligent to weave its way into the work unnoticed. They will often dress up out of the consciousness of the magician and reflect back what the magician wishes to see or experience.

Banishing rituals (LBRP) have no real effect on these beings at all, as such rituals are easy to get around. Magicians who work within systems that include deity, angelic, land being, and ancestral powers will usually be protected by them unless they step 'off-piste' without knowing what they are doing.

In such circumstances, if the magician is well trained, they will recognise what is happening and act to get rid of the parasite while also tightening up their working practice. This sort of thing is usually no big deal unless the magician is an egomaniac idiot, in which case he will simply become a long-term yummy meal.

In the health/disease analogy, a parasite can be seen as anything from the equivalent of a mild cold right the way through to a smallpox infection—which, as an aside, is a disease that the destroying deities used to flow through. So the situation I outlined above is just one small example in a vast and complicated scenario.

You will learn how to exorcise such beings when you are an initiate, as by then you will have more inner experience, you will be stronger, and you will know more; therefore you will be able to spot and deal with such situations with more skill and confidence. In the meantime, there are a variety of things built into the course that will keep you safe from the nastier parasites, and you are slowly learning magical hygiene.

Now let's look at another parasite issue: buildings being infested. This is becoming a major problem as a result of societal changes.

## Parasites and buildings

Just as parasites can trot around trying to munch humans (and also animals), they can also congregate in buildings where there is lots of good food to eat. This often means schools, meditation centres, shopping malls, psychiatric units, hospices, etc. Some hospitals also get targeted, though for some reason many hospitals seem to manage to keep their levels of parasites down.

Certain city centres can also get clogged up depending on the people, what happens there, and also the land—rivers that run through cities tend to keep them relatively clean, unless their flow is slowed right down or blocked. Older temples, churches, etc. can also help keep a place clean if they are properly balanced and kept running with regular, ritualised prayer (Catholic, Orthodox, or High Anglican, for example).

The problems occur where there is sluggish land energy (blocked or contained springs, rivers, etc.), or where there are a lot of people gathered who are producing energies that are enticing to these beings. High schools are a good example, as they contain lots of teenagers who are all in various stages of hormonal flux from puberty, as are psychiatric units, with lots of people in various stages of mental illness. The other favourite place for these parasites are New Age centres that do courses on 'dumping and clearing' sessions for people's issues or illnesses: practices that centre on personal psy-

chological issues, the shedding of one's problems, or life games, are particularly attractive to these parasites.

Not all of these places are vulnerable, and a lot depends on where they are located and how they are run. But when the conditions are right and a building attracts the attention of parasites, it can quickly turn into a major feeding station that affects all of its occupants to lesser or greater degrees (though some people have a strong natural immunity to such beings).

If the parasites have set up a recent feeding station, they will defend it, often quite vigorously. If, however, it is well-established, they can become complacent...which makes it easier to break them up and send them packing.

Sometimes an experience can teach you more than thousands of words can, so in the practical work of this lesson, we will observe these phenomena in action. Before we get to the practical work, we will look at some other aspects of this subject matter.

## **Egregores**

In modern magic, egregores are thought of as a group mind or group consciousness connected to a group, religion, magical system, etc. It is assumed that they develop naturally through the actions of the participants of the lodge, system, or religion. While that is correct, it is only a fragment of the whole story.

Ancient temple priesthoods and various magical groups also *constructed* egregores rather than letting them develop naturally. So what actually is an egregore that it can be constructed?

An egregore is an energetic vessel that contains the patterns/structure of energy, knowledge, emotion, and inner action created by a group of people. When egregores develop naturally, without construct or intervention, they become an echo of a group mind: the energy, magic, emotion, and knowledge developed by a group will be collected and shaped into what is termed a 'group mind' or an egregore. Energy created through magical actions also begins to build up a store of energetic resources that can be drawn upon in the future by the next generation of magicians. When an egregore is

not deliberately constructed, its balance and integrity depends very much on the actions and maturity of the group.

Such a natural egregore is only as good as its current group members who are interacting with it. If a lodge has a poor crop of magicians with ego problems, little knowledge, or who are energetically and psychically immature, the egregore will start to degrade. When such an egregore starts to degrade, the knowledge, energy, and wisdom stored in it becomes harder to access. The group energy in the degrading egregore becomes more easily accessible to parasites, which invade, feed off of, and then start to control the egregore.

Once the infestation has gotten to the level where it is controlling the egregore, the parasites, if they are intelligent, can start to affect and essentially steer the magical group into actions that will facilitate more feeding opportunities.

Some magical groups and many ancient temple cultures constructed their egregores intentionally, creating a vessel for the group pattern, guarding it, and giving it shape so that it operates in a similar way to the Inner Library. The only difference is that the knowledge, experience, energy, and group mind that can be accessed through a constructed egregore is specific to that particular group. The Inner Library, on the other hand, is a vast vessel of human consciousness. In a way, a properly constructed egregore is like a much smaller octave (or smaller version) of the Inner Library.

A properly constructed egregore is well guarded against any intrusion, and will also be invisible to parasites. This invisibility comes as a result of the energetic frequency of the construct. Think of it like radio signals: the egregore has to be on a regular human mind's 'frequency' for the parasites to see it. If it is tuned properly, the parasites cannot pick up on the frequency, and so it remains invisible—not only to parasites, but also to magicians or other humans casually wandering through the inner worlds.

The main issue for you as an apprentice magician is to know that the majority (but not all) of modern magical groups have what are essentially *fe-ral egregores* that are potentially parasited. If someone joins such a group, it will not take long before the parasite tries to plug into the individual and have a feed. This will trigger mild-to-medium obsessive behaviour, compulsions, strong emotions, and a loss of impulse control. Sometimes we see this play out in magical wars between groups.

Sometimes these 'magical wars' are simply the product of immature, defensive magicians trying to battle over magical 'scraps.' But often the war is driven by parasites who will repeatedly push the humans into conflict in order to keep the aggression going, which in turn provides a food source. When this is the case and the war is well-established, the groups in conflict will often be arguing over some small, insignificant detail, usually connected to "identity" (ego) and "authenticity" (control). The psychological, emotional, and magical engagement is often vastly out of proportion to the actual issue.

When challenged politely and intelligently, the involved magicians will often become aggressive (the parasite defending its feeding station). Often they will not be able to tell you what the conflict is actually about: they will simply keep repeating a perceived grievance and will not be able to look at the situation logically. The parasites essentially disengage the magicians from their own balance and perspective; then they trigger the brain chemistry of the magicians into overdrive, which in turn allows the parasites to flow through the group undetected and unchallenged.

It can be very difficult for individuals to leave heavily parasited groups. Often threats are involved, along with the parasite triggering a cascade of fear in the person who wants to leave. It can get very messy. I know of at least two major magical systems that have this serious issue and neither of them address it in any way. This is why it is so important for apprentices to learn about such things before they get to the stage of actually working with them in any depth: being forewarned alerts the apprentice to be attentive and to watch out for such issues as they try to navigate their way through the magical world. By paying attention and using what you know, as you browse through or engage with different magical systems, you will be able to ascertain which systems are healthy and which are not.

Suffice to say, Quareia has an extremely well constructed, well hidden, and well guarded egregore!

## Symbiotic relationships

Not all parasite infestations are bad. The physical body has many different beings who make up the whole person. Without various viruses, bacteria, etc., we would not survive or exist. Like everything else in creation, parasites can be good or bad depending on where they are and what they are doing.

Some parasites set up shop in a human and trigger a necessary response in the body of the human which benefits the human and also allows the parasite to feed. If the relationship is advantageous to both parties, then all is good. Just as bacteria in our gut allow us to digest food and extract nutrients, parasites can sometimes be helpful in balancing damaged energy systems in the body: they provide the missing or damaged impulse that allows the person to carry on living.

So it is important to not think that every parasite found in a human must be torn out and destroyed or composted. The exorcist or magician must take their time and be very clear as to what is causing the symptoms, and what is not. One should never assume anything without objective clarification. Parasites, for example, can provide bridges for brain impulses, can trigger neurons, and can bridge between veils on behalf of the human in return for a home and a meal. Sometimes that meal is simple and does not harm the human in any way. That is a truly symbiotic relationship between two beings: one of mutual benefit.

A good physical example is the intentional infection of a human with intestinal worms in order to treat autoimmune diseases. There have been some interesting results in various research projects where the infestation of the human by a physical parasite—i.e. intestinal worms—has been shown to limit the flares of inflammation, in inflammatory bowel diseases, for example. The worm gets a home and a meal, and the human gets their inflammatory disease brought under control with few or no side-effects. This could be a major boon in the treatment of autoimmune diseases, as conventional treatment sometimes requires steroids—or chemotherapy in more serious cases.

#### Practical work

#### **VISION WORK**

In this practical work, you will go and observe a parasite in action over a building. It is important that you stick to the anonymity of this work: you must not try to look at a building that you know. Working this way helps you to learn about these beings in action, to observe them, note their operational methods, see if you can spot their weaknesses, etc.

If you try and look at a building that you know, you are very likely to get pulled into the orbit of the parasite living there, and you will end up making the situation worse rather than helping or learning. These beings are clever and will do anything they can to protect their food source. You are of no help to anyone if you get tagged and then pulled into one of these beings, and that is precisely what can happen if you approach them or become visible to them and you do not know exactly what you are doing.

In this vision, you will go through the Inner Library, which will afford you protection and will enable you to observe a situation without being seen. You will be placed in an observing position where you watch from a safe distance, and also, as you return through the library, you will be able to pick up 'learning' from the Library which will lie dormant within you until the time is right for you to begin direct work on these beings.

Simply knowing about parasites will trigger processes of inner learning that will mature as you continue to study. It will also help you protect yourself against these beings should you have to spend time in an infested building: *knowing* is a first step of your inner immune system gearing up to trigger protection. It is a bit like vaccination: your immune system gets to see and recognise the parasite, but in a safe way, which in turn triggers a response in your immunity.

#### **WORK**

Prepare your work space as normal, and prop your sword, point down, to the left of your east altar. Do the Anchor ritual, and then sit in front of the east altar and still yourself with meditation.

When you are ready, working in vision, pass through the east altar and into the Inner Library as you have already learned to do. Go to the centre podium and ask the librarian there if you can be guided to a viewing platform where you can safely observe a parasite infestation over a building.

The librarian will guide you to a long, dark corridor that runs off of the central library area, and together you will walk down it until you come to two big bronze doors. Place your hands upon the door. You feel that it is alive: it is a guardian that stops things from the outer world flowing into the Library unchecked. When the guardian is satisfied that you are no threat, the bronze door will swing open and reveal a ledge that looks out over a city.

The librarian will hand you a cloak with a hood that you will put on. Pull the hood up and fasten the cloak up properly. When you are ready, the librarian will pull a bronze chain that hangs on the door and fasten it to the back of your cloak. They will then step back to allow you to step onto the viewing ledge.

As you stand there, take a minute to get your bearings and look at each building in the city. You will notice that one or more of the buildings seems to have mist around it, obscuring it from view. Choose one of them, and look closely at it with intent: you wish to see what is hidden from view.

As you focus, the mist will begin to clear and you will see that the building is covered by a large being: they are often partially shapeless, a bit like marshmallows, and either there will be one big one with loads of tentacles, or a large one that has smaller versions of itself that extend out and seem to attach themselves either around the building or to the tops of the heads of the people in or around the building.

Take a very close and considered look. Have no emotional reaction to what you see. This is really important: you must feel no emotion whatsoever when you observe these beings. Any hint of anger, fear, loathing, compassion for the people, anything like that will alert the being to your presence and will potentially put you in its orbit. Imagine you are looking at a broken

or damaged bit of machinery: you are simply looking to see what the situation is.

Look at the being's back, its 'top': you are searching for its core or its weak spot. Is it very protected with smaller beings guarding it? Does it have spines or armour? Or is it a long standing being that has no fear of anything interfering with it? If it has lots of smaller beings breaking off or extending from it and feeding off people, your attention should not be on them: these beings are like a hive being or little clones of the main one.

To destroy parasites, you look for their core, and learn what and where their weak or exposed spot is: a spot without armour, scales, without smaller clones, a spot that does directly to the heart of them as opposed to a limb. Resist any urge to take action: you are there to learn, nothing more. Some parasites will put out a signal that almost invites humans to attack it: those who do not know how to deal with these beings will be pulled into their orbit and will become dinner.

In time, you will learn how to dispatch these beings and you will be put to work, but first comes learning and strengthening. Take your time with your observations, and see if you can ascertain what sort of food source is in the building which attracted it. Is it hormone output (teens)? Is it pain and suffering (hospital)? Is it lots of people who have no impulse control (psychiatric unit)? Is it people shedding their baggage and looking for an easy solution, and therefore opening themselves up (meditation group)? Is it greed and adrenaline (stock market traders)? These are all obvious examples, but there are many different food sources that are attractive to parasites. Identifying what the food is can be helpful, but don't worry if you cannot see the trigger, as getting too close in observation will potentially expose you.

Once you have seen all that you need to see, withdraw back through the doors and wait while the librarian takes the chain off and the cloak from you. Touch the door, say thank you to the guardian, and shut the doors.

Walk back to the centre of the library. Ask the librarian to guide you to a shelf of books that cover this subject matter, so that you can learn more. When you get to the shelf, run your fingers along the books until you find one that feels brighter or stronger than the others.

Pick up that book, and hand it to the librarian, who will push the book into you so that you can absorb its knowledge. When that is done, thank the

librarian and bow to them in respect. Then return to your work space. When you have finished the vision, immediately write down everything in your journal that you can remember from the observation, but do not draw a picture of the being: to do so will draw it into your space (images can be windows).

Once you have finished your write-up in your journal, close down the work space, but leave the sword where it is for a while. Go and wash your hands and face with soap and a handful of salt. Leave the sword where it is overnight, and in the morning put it back in its resting place, wrapped up in its scabbard.

#### TASK 1:

Using your notes from your journal, write up a summary of your observations in your computer log. Write down how you think these beings might affect the groups of people in the spaces that get infected, and how in turn that might affect society in general. These beings encourage unbalanced behaviour in order to feed, so what are the wider implications for society when groups of people are manipulated in such a way?

Also look back at old news reports of teens committing multiple murders in schools. Don't just look at the teen who went on the rampage; look on Google Maps at the school's position in relation to the land around it. Is it in a mountainous area? Parasites that encourage mass murder tend to come out of mountainous areas. Once you have looked at a school situation, step back from the human perspective and see if you think there are any wider reasons that such a thing may have been triggered. Have there been people living in that area for hundreds of years, or is it a fairly new settlement (last two hundred years or less)? Is it near or on ancient burial grounds? Is it an area that was settled by native/aboriginal tribes, or was it shunned/avoided by them? Are there any folk legends in that area about dangerous beings?

These are all methods where you can start to step back and get a bigger picture of what is happening and why. Sometimes you can identify a specific trigger or collection of triggers. Other times, it seems to be simply a matter of a lot of yummy food in one convenient place. Write up your findings on computer.

#### TASK 2:

Look up the life cycle of a body parasite, like tape worms, thread worms, etc. Look closely at how they operate. How do they avoid killing their hosts? What cycles do they go through, and when are they at their most vulnerable? The pattern of behaviour in physical parasites will tell you a lot about inner parasites, as they essentially use the same pattern of behaviour. The only real difference is that the physical parasite looks for physical food and an inner parasite looks for emotive energy.

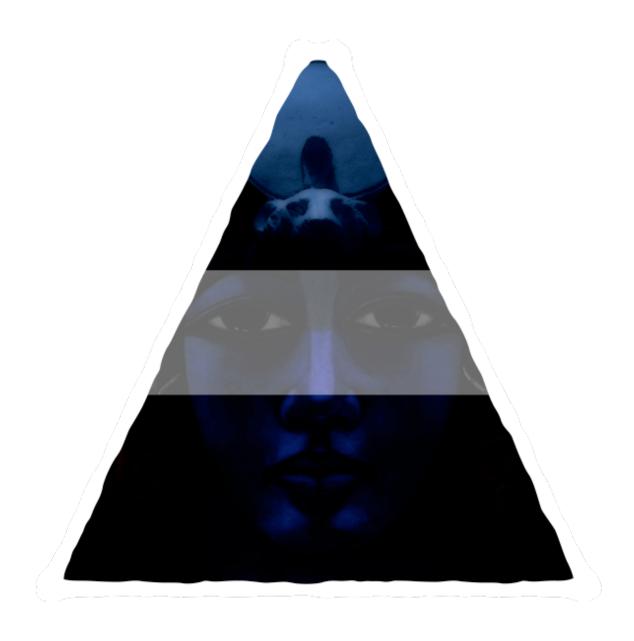
Think about what types of emotive energies would attract parasites, and how changes in a society's thinking can make it more vulnerable or more resistant to these beings. Then look at societal inhibitions, rules, and morals. Is it possible, do you think, that some morals and rules of society developed because of the dangers of these beings, and the understanding was lost? Or do they possibly make a society more vulnerable?

See if you can spot where societies have developed their own religious or cultural patterns in order to repel or defend against such beings, and how those patterns may have changed human behaviour. Do such developments tip the scales the other way and become repressive, or are they balanced and protective?

This task is purely for your own learning. It is up to you if you write it up or not, but doing some research and taking the time to think about the complexity of these issues will help you gain a deeper understanding of why societies form themselves in certain ways, how dogmas start, and how wisdoms get lost. It will also teach you the roots of some of rules within a society, which in turn will help you to tease out the wisdom from the dogma so that you can live your own life in a safe, healthy way without succumbing to dogmas, fears, or irrelevant ways of thinking.

#### QVAREIA

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